## STRAIGHT BET

$1^{\text {st }}$ Place - Your greyhound must finish first. You collect the Win prize.
$2^{\text {nd }}$ Place. - Your greyhound must finish First or second. You collect the Place prize.
$3^{\text {rd }}$ Place. - Your greyhound must finish either First, Second or Third. You collect the Show prize.

If for any reason the race is canceled, or your selection is scratched your money will be refunded.

## DAILY DOUBLE

To collect the Daily Double prize:
You must select the winning greyhound in two designated races.

If your selection on the first part is scratched, all bets which include the scratched greyhound will be refunded.

If your selection is scratched on the second part of the Daily Double and you have the winner of the first part, you win a consolation prize.

If for any reason the race on the first part of the Daily Double is canceled, your money will be refunded.

If for any reason the race on the second part of the Daily Double is canceled, and you have the winner of the first part, you win a consolation prize.

If there's no winning ticket on the Daily Double, the pool is automatically added to the next race with Daily Double pool, either if it's the same day performance or the next.

## QUINIELA

To collect the Quiniela prize:
You must select the two greyhounds that finish first and Second place in any order.

In the event of Dead Heat to win, the winning combination will be the one that includes the two greyhounds involved in the Dead Heat.

In the event of Dead Heat to second place, the Quiniela payoff will be to the tickets with the winning greyhound and any of the two greyhounds on second place.

If there's no winning ticket on the Quiniela, the pool is automatically added to the next race with Quiniela pool (carryover), either if it's the performance or the next.

If one of your selections is scratched, all bets which include the scratched greyhound will be refunded.

## EXACTA

To collect the Exacta prize:
You must select the two greyhounds that finish First and Second place in the exact order of finish.

In the event of Dead Heat to win, the winning combination will be the one that includes the two greyhounds involved in the dead heat.

In the event of Dead Heat to second place, the Exacta payoff will be to the tickets with the winning greyhound and any of the two greyhounds on second place.

If there's no winning ticket on the Exacta, the pool is automatically added to the next race
with Exacta pool (carryover), either if it's the same day performance or the next.

If one of your selections is scratched, all bets which include the scratched greyhound will be refunded.

## TRIFECTA

To collect the Trifecta prize:
You must select the three greyhounds that finish first, second, and third place in exact order of finish.

In the event of a Dead Heat to Win, the winning combinations will be:
a) Three or more greyhounds Dead Heat, all combinations with these three runners are winners.
b) Two greyhounds Dead Heat, all the combinations with this two runners and the Third Place runner are winners.

In the event of a Dead Heat to Second Place, the winning combinations will be:
a) Two or more greyhounds Dead Heat, all the combinations with the First Place and the runners in the Dead Heat are winners.

In the event of a Dead Heat to Third Place, the winning combinations will be the ones with the First and Second Place in correct order of finish, with any of the runners in the Dead Heat.

If there's no winning ticket on the Trifecta, the pool is automatically added to the next race with Trifecta pool (carryover), either if it's the same day performance or the next.

If one of your selections is scratched, all bets which include the scratched greyhound will be refunded.

## SUPERFECTA

To collect the Superfecta prize:
You must select the four greyhounds that finish First, Second, Third and Fourth place in exact order of finish.

In the event of Dead Heat to Win, the winning combinations will be:
a) Four or more greyhounds Dead Heat, all the betting combinations witch include those runners are winners.
b) Three or more greyhounds Dead Heat, all the betting combinations witch include those three runners plus the Fourth Place runner are winners.
c) Two greyhounds Dead Heat, all the betting combinations witch include those two runners plus the third and fourth runners in order are winners.

In the event of Dead Heat to Second Place, the winning combinations will be:
a) Three or more greyhounds Dead Heat, all the betting combinations witch include the First Place with the runners in the Dead Heat are winners.
b) Two greyhounds Dead Heat, all the betting combinations witch include the First Place, the two runners in the dead heat in any order and the fourth runner are winners.

In the event of the Dead Heat to Third Place, the winning combinations will be:
a) All the betting combinations witch include the First and Second place and all the runners in the Dead Heat in any order are winners.

If in the event of the Dead Heat to Fourth place, the winning combinations will be:
a) All the betting combinations witch include the First, Second, Third place and any of the runners in the Dead Heat are winners.

If for any unforeseen circumstance less than 4 runners cross the finish line and the race is called official, a winning superfecta wager must have the actual finishing runners in order, ignoring the balance of the selection.

In the case of a race with four or more scratched runners, the superfecta wager is void and shall cause refund on all superfecta tickets. The house would then make the announcement of the wager that would be substituting the superfecta.

If there's no winning ticket on the Superfecta, the pool is automatically added to the next race with Superfecta pool (carryover), either if it's the same day performance or the next.

If one of your selections is scratched, all bets which include the scratched greyhound will be refunded.

## Pick 3

To collect the Pick Three prize:
The Pick Three bet consists of selecting the winners of three consecutive races designated with Pick Three pool.

In the event that a greyhound is scratched in the Pick three sequence, the actual favorite on the official tote board of that race will substitute the scratched selection.

In the event that two or more greyhounds are considered favorites and share the exact odds on the official tote board when betting is closed, the substitute greyhound will be the one with the lowest number on the official program.

All greyhounds involved in a Dead Heat to Win are winners.

In the event that a race in the Pick Three sequence is canceled or declared no race, all greyhounds in that race are considered winners.

In the event that two races in the Pick Three sequence are canceled or declared no race, all greyhounds involved in those races are considered winners; payoff is for the tickets with the winner of the one official race in the Pick Three sequence.

In the event that three races of the Pick Three sequence are canceled or declared no race, a full refund shall be made of al money wagered.

If there's no winning ticket on the Pick Three, the pool is automatically added to the next race with Pick Three pool (carryover), either if it's the same day performance or the next.

## 4-9er or PICK SIX

To collect the 4-9ER of Pick Six prize:
You collect the Pick Six 4-9 if your bet is the only ticket with first place winner in six consecutive races designated with 4-9 or Pick Six wager, the minimum cost per bet is $\$ 2$ dollars.

The 4-9er or Pick Six prize is made up from $100 \%$ of the net amount wagered on that card plus the reserved Jackpot.

In the case of a single winning ticket with the correct $61^{\text {st }}$ place finishers in the $4-9 \mathrm{er}$ or Pick Six wager, there wont be a consolation prize.

In the case of no single winning ticket with the correct $61^{\text {st }}$ place finishers in the $4-9 \mathrm{er}$ or Pick Six $10 \%$ of the net amount wagered on that card is added to the reserved jackpot and the remaining $90 \%$ is distributed as consolation prize. Such amount is referred to as the consolation pot.

## CONSOLATION PRIZE

First Consolation. In the case of having two or more tickets with the highest number of correct picks without existing a single ticket with the $61^{\text {st }}$ place picks on the $4-9 \mathrm{er}$ or Pick Six wager, the prize will be $60 \%$ of the consolation pot. The resulting amount will be divided equally among the tickets with the higher number of correct picks.

Second Consolation. The remaining 40\% from the consolation pot will be awarded to the tickets obtaining the second highest number of correct picks. The resulting amount will be divided equally among the tickets with the second higher number of correct picks.

## RESERVED JACKPOT

The reserved jackpot is made up of the $10 \%$ of the net amount wagered of the consecutive cards with two or more correct $61^{\text {st }}$ place picks or no tickets with correct $61^{\text {st }}$ place pick on the 4-9er or Pick Six wager.

The jackpot amount will continue to grow on every card until only a single ticket results with the correct $61^{\text {st }}$ place pick on the $4-9 \mathrm{er}$ or Pick Six wager; when this happens, the reserved jackpot will be added to the net amount wagered on the 4-9er or Pick Six from that card and distributed as stated above.

## SCRATCHED RUNNERS

If one or more of your selections are scratched in a 4-9er or Pick Six wager, the scratched selection will be substituted with the race favorite at the time the race is closed.

If at the closing of the race there are two or more substitution options with the same closing odds, the subtitution will be made for the runner with the lowest post position among them.

## DEAD HEATS

Each runner in a dead heat for win is considered a winner in the 4-9er or Pick Six wager.

## CANCELLED RACES

In the event of having one or more cancelled races part of the 4-9er or Pick Six wager, all selections for such races will be considered correct picks.

